



Saison 2024/25

League	Pausenlänge / Durée de la pause									
	Regular Season	Play-In	Playoff	Bronzemedalgame	Ranking Round	Leaguequalification	1/16 to 1/2	Final		
	in minutes	in minutes	in minutes	in minutes	in minutes	in minutes	in minutes	in minutes		
1 National League	18	18	18			18		18		
2 Sky Swiss League	18		18					18		
3 U20-Elit	15		15	15	15	15		15		
4 U20-Top	15		15	if -> then 15	15	15				
5 U17-Elit	15		15	15	15	15		15		
	Group Stage	Rd of 16/QF/SF Game 1	Rd of 16/QF/SF Game 2					Final		
7 CHL	18	18	18					18		

Laggue	Overtime								
League	Regular Season	Play-In	Playoff QF + SF / Playouts	Bronzemedalgame	Ranking Round	Leaguequalification	1/16 to 1/2	Playoff Final / CHL Final	
	in minutes		in minutes	in minutes	in minutes	in minutes	in minutes	in minutes	
1 National League	(*) 5 (3:3) -> SO (5) -> TB	G1-> no Overtime / G2->20->20 etc.(5:5)	20->20->20->etc. (5:5)					20->20->etc. (5:5)	
	No change ends after P3	G2: Change ends after each Period	Change ends after each Period					Change ends after each Period	
2 Sky Swiss League	(*) 5 (3:3) -> SO (5) -> TB		20->20->20->etc. (5:5)					20->20->etc. (5:5)	
	No change ends after P3		Change ends after each Period					Change ends after each Period	
3 U20-Elit	(*) 5 (3:3) -> SO (5) -> TB		20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB	20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB	(*) 5 (3:3) -> SO (5) -> TB	20 (5:5) ->(*) 5 (3:3)-> SO (5) -> TB		20 (5:5) ->(*) 5 (3:3)-> SO (5) -> TB	
	No change ends after P3		Change ends after each Period	Change ends after each Period	No change ends after P3	Change ends after each Period		Change ends after each Period	
4 U20-Top	(*) 5 (3:3) -> SO (5) -> TB		20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB	20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB	(*) 5 (3:3) -> SO (5) -> TB	20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB		20 (5:5) ->(*) 5 (3:3)-> SO (5) -> TB	
	No change ends after P3		Change ends after each Period	Change ends after each Period	No change ends after P3	Change ends after each Period		Change ends after each Period	
5 U17-Elit	(*) 5 (3:3) -> SO (5) -> TB		20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB	20 (5:5) -> (*) 5 (3:3)-> SO (5) -> TB	(*) 5 (3:3) -> SO (5) -> TB	20 (5:5) ->(*) 5 (3:3)-> SO (5) -> TB		20 (5:5) ->(*) 5 (3:3)-> SO (5) -> TB	
	No change ends after P3		Change ends after each Period	Change ends after each Period	No change ends after P3	Change ends after each Period		Change ends after each Period	
	Group Stage		Rd of 16/QF/SF Game 1	Rd of 16/QF/SF Game 2				Final	
7 CHL	(**) 5 (3:3) -> SO (5) -> TB		no Overtime	(**) 10 (3:3) -> SO (5) -> TB				20->20->20->etc. (3:3)	
	No change ends after P3		no overtime	No change ends after P3				No change ends after P3 and OT	

Legend:

SO = Shootout

(5) = Number of Game Winning Shots

(3:3) = Number of Players in Overtime

TB = Tie Break

Rd = Round

QF = 1/4-Final

SF = 1/2-Final

5 minutes Overtime is defined as a Period

The Shootout takes always place on the end of the last Overtime Period

(*) Intermission before 5' Overtime is 3 minutes (NL / SL / U20-Elit / U17-Elit / U20-Top)

(**) Intermission before 5' / 10' Overtime is 70 seconds (CHL)

Example: 20 (5:5) -> (*) 5 (3:3) -> SO (5) -> TB = change ends after 60' -> 1. Overtime 20' 5 against 5 -> change ends -> (*) 2. Overtime 5' 3 against 3 -> no change ends before SO -> Penaltyshots (each Team 5) -> Tie Break

Ittigen, 05.08.2024 Willi Vögtlin & Pascal Vögtlin, NL & SL Operations